

erik fokkens

Background Painter at La Fabrique d'Images

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Summary

Erik is a professional traditional and digital artists working in the animation-industry. He produces CGimages-CGstructures-CGmattepaintings-backgrounds-colourkeys-conceptart -layouts-setdesigns and colour-boards(moodboards) in many styles and techniques for a variety of projects like animated features/ games / trailers / pilots / direct to videos and TVseries.

Seeking employment in Animation / Design in a Directing or Development capacity within Western-Europe or the Los Angeles or New York area, also willing to re-locate abroad. Position should exploit my existing talents and past experience, while presenting me with the acquisition of new skills and knowledge, professional growth, and further advancement.

Specialties: mattepainting, backgroundpainting, background design, colour concepts and moodboards.

Experience

Background Painter at La Fabrique d'Images

June 2017 - Present

<https://nl-nl.facebook.com/Funanthenewpeople/>

Supervisor TEB / The European Backgroundpainters team at Rainbow S.p.A.

September 2016 - June 2017 (10 months)

Creating key backgrounds together with my TEB team for the new TV Series Regal Academy

UI matte painter

December 2016 - March 2017 (4 months)

Doing a series of highly detailed and atmospheric matte paintings for the UI of their new game release, The Myth Seekers-The legacy of Vulcanus

Supervisor TEB / The European Backgroundpainters team at Rainbow S.p.A.

April 2015 - November 2016 (1 year 8 months)

Creating key backgrounds together with my TEB team for the succesfull TV Series WinX, season VIII.

Supervisor at TEB The European Backgroundpainters team

January 2005 - September 2015 (10 years 9 months)

TEB is a team of background painters working remotely throughout Europe and offering their combined strenght to animation-studios worldwide.

We offer top quality work at competitive prices.

Colour designer at Studio 100 Animation

April 2015 - May 2015 (2 months)

Doing promotional colour designs for a new upcoming Feature.

Colour Design Artist

December 2014 - March 2015 (4 months)

Doing colour designs on TV Series Mia & Me.

Key Background Painter on "WinX" season V at Rainbow S.p.A.

March 2014 - November 2014 (9 months)

Creating beautiful Key Backgrounds for their new WinX season VII together with my TEBteam.

Key Background Painter on "Trippel Trappel" a Dutch animated feature. at Anikey Studios

December 2013 - July 2014 (8 months)

Key Background Painter on the new Dutch Animated feature Trippel Trappel.

Also called Animal Sint Niklas.

Key Background Painter on "Egyxos".

2012 - 2014 (3 years)

Creating beautiful Keys and establishing shots for their new TV Series Egyxos.

Moodboard artist on the "Maya the Bee Movie 2014". at Studio 100 Animation

September 2013 - December 2013 (4 months)

Painting the moodboard for the new Maya The Bee movie 2014 together with Peter Oedekoven.

Art Direction: Ralph Niemeyer

Concept artist on "Mindville".

July 2013 - August 2013 (2 months)

Doing Concept designs for Nick Day's new movie "Mindville"

Key Background colour designer "WinX" season VI. at Rainbow S.p.A. TEB

February 2013 - August 2013 (7 months)

Designing colourkeys for the successful WinX TV-Series season VI together with my TEB-Team

Matte painter on stopmotion film "Goutte d'Or".

June 2012 - September 2012 (4 months)

Painting highly detailed skies(backdrops/mattes) for Goutte d'Or a stopmotion production by Christophe Peladan.

Colour concept designer on "Legends of Chima". at LEGO Group

November 2011 - September 2012 (11 months)

Created "Legends of Chima", Lego's new adventures theme....(productline in stores right now)

Designing sets, environments, props and vehicles for their new TVseries and productline together with our excellent designers team consisting out of Alexander Lindner, José Martines and Marcus Hoogveld.

Matte painter on Heroes VI, a game from Ubisoft. at Black Hole Entertainment

February 2011 - April 2011 (3 months)

Might and Magic: Heroes VI (Ubisoft) series of matte paintings

Bookcover for "Unspeakable", a comic by Bruce Brown and Dwight MacPherson. at Comics USA

February 2010 - 2011 (1 year 11 months)

H.P. Lovecraft's work, is an amazing effort from author Bruce Brown that you should definitely check out.

Read more: <http://blogcritics.org/books/article/comic-review-howard-lovecraft-and-the/page-2/#ixzz1DBvF53NM>

Matte painter on "Fusion Fall". at Freestyle Collective

February 2007 - April 2007 (3 months)

Painted a series of matte paintings for cinematic trailer Fusion Fall (Cartoon Network universe)

Key background painter on TV Series "Huntik" and "WinX" season V. at Rainbow S.p.A.

February 2005 - 2007 (2 years 11 months)

Leading my team of painters (TEB) to finishing all bg's involved with the successful TV series Huntik and WinX.

Key background painter on "Winnetoons" the feature.

November 2004 - June 2005 (8 months)

Painting backgrounds for several projects among which Winnetoons the feature

Key background painter on "Nocturna". at Filmmax

September 2004 - February 2005 (6 months)

Key backgrounds for theatrical feature Nocturna

Lead matte painter at Macquarium

January 2004 - January 2005 (1 year 1 month)

Doing highly detailed mattes and producing all sorts of color designs as a support and guidance for the lighting department at Fathom Studios Atlanta.

Key background painter. at BFC

August 2004 - September 2004 (2 months)

Taking over the job from my colleague Charlotte Houwing, painting bg's during her pregnancy.

Key Bg painter on "Happily Never After". at BFC

March 2003 - August 2003 (6 months)

Painting Key Bg's on Happily Never After.

Key background painter on "Till Uilen Spiegel". at MotionWorks GmbH

2002 - 2003 (2 years)

Producing key backgrounds and production backgrounds.

Key background painter and layout designer on animated short "Mr. Rivet" by Luc Chamberland. at The Animation Workshop

January 2000 - May 2001 (1 year 5 months)

working together with the splendid Luc Chamberland on his short story Mr. Rivet

Key background painter on "Karlsson on the Roof". at Filmkameratene AS

2000 - 2001 (2 years)

key background painter on "Karlsson on the Roof" after the books from Astrid Lindgren.

Key background painter A Film Kopenhagen on "Help I'm a fish". at SF Film A/S

1999 - 2000 (2 years)

key background painter on "Help I'm a fish" and concept artist on "Asterix and the Vikings"

Key background painter on "Simsalagrimm" .

1999 - 1999 (1 year)

Producing highly detailed "key" backgrounds.

Key background painter on two features, "The Little Polar Bear" and "Tobias tötzt and his Lion". at Cartoonfilm

1998 - 1999 (2 years)

key background painter "The little polar Bear" after the books from Dutch childrenbook writer Hans de Beer and key background painter on "Tobias Tötzt and his Lion".

Key background painter on "Jungle Jack 2". at SF Film A/S

1997 - 1998 (2 years)

Producing production backgrounds, establishing shots and key backgrounds.

Background painter.

1996 - 1997 (2 years)

Key Background Painter

Key background painter on "All Dogs go to Heaven 2" & "The Pebble and the Penguin". at Don Bluth

1995 - 1996 (2 years)

background painter on "All Dogs go to Heaven"

Education

Goese lyceum

graduate, 1982 - 1989

mavo kruiningen

1980 - 1982

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[Contact erik on LinkedIn](#)